

## Customer Support

Note: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem.

Note: Internet support is handled in English only.

Note: The multiplayer components of Activision games are handled only through Internet support.

Phone: (310) 255-2050

You can call our 24-hour voice-mail system for answers to our most frequently asked questions at the above number. Contact a Customer Support representative at the same number between the hours of 9:00 a.m. and 5:00 p.m. (Pacific Time), Monday through Friday, except holidays.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. We recommend that you first contact an Activision Technical Support Representative by phone or internet before sending your product to us. In many cases, a replacement is not necessary to resolve your problem.

Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we can issue you an RMA (Return Materials Authorization) number to help process your replacement. Non-warranty game returns/refunds should be dealt with by the retailer or online site where you purchased the product.

Register your product online at <http://register.activision.com> so we can enter you in our monthly drawing for a fabulous Activision prize.

Join the fight at <http://www.callofduty.com>, the Call of Duty Headquarters for all things relating to Call of Duty.

nintendo  
Wi-Fi  
connection

NINTENDO DS™

# CALL OF DUTY WORLD AT WAR

INSTRUCTION BOOKLET

ACTIVISION

EmuMovies

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

<b>Convulsions</b>	<b>Eye or muscle twitching</b>	<b>Loss of awareness</b>
<b>Altered vision</b>	<b>Involuntary movements</b>	<b>Disorientation</b>
- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

### **Important Legal Information**

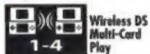
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**THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.**



**THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.**



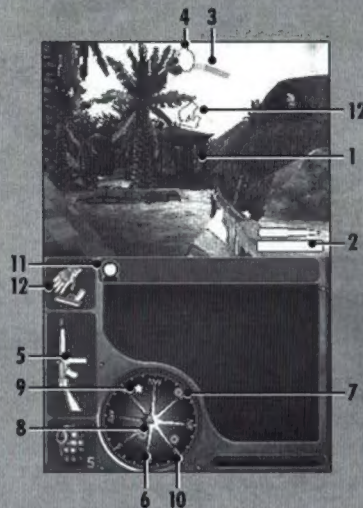
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## In-Game Display

- 1. Crosshair** – This is your aiming reticle. When cooking a grenade (hold L or R Button down), the crosshair will pulse. At the end of the fourth pulse, the grenade will explode.
- 2. Ammo Counter** – Indicates how much ammo you have remaining.
- 3. Damage Indicator** – Red marker appearing near the edge of the screen, indicating which direction damage came from.
- 4. Grenade Indicator** – Shows the direction of the grenade in your proximity.
- 5. Weapon** – Shows your currently equipped weapon. To switch weapons in your inventory, touch the weapon icon and drag the stylus right.



### CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



6. **Compass** – Displays location of enemies, allies and objectives.
7. **Enemy Marker** – Indicates the enemy's position on the compass (red).
8. **Friendly Marker** – Indicates friendly soldiers on the compass (blue).
9. **Objective Marker** – Indicates the location of the current objective (star or arrow).
10. **Objective Direction** – Displays the direction of the current objectives.
11. **ADS Ribbon** – Touch to toggle ADS.
12. **Hand Marker** – This appears on screen when something is useable or available for pickup. When in close proximity to an enemy, the hand will change into a fist and melee action will be possible by pushing the **Fire** Button.

*Note: The hand icon on the top screen appears when you can pick up a weapon.*

## Additional Controls

**Using the Stylus** – Use the stylus on the Touch Screen to move the reticle to the desired position and to look around.

**Changing Weapons** – To switch weapons, touch and hold the weapon icon on the Touch Screen and drag the stylus to the desired weapon. When you pick up a new weapon, it will replace the weapon you currently have equipped.

**ADS Mode (Aiming Down the Sight)** – To change between ADS Mode and shooting from the hip, touch the ADS ribbon. To exit ADS Mode, touch the ADS ribbon again or press **↑** on the +Control Pad twice.

**Using Grenades** – Touch the grenade icon on the left side of the screen to equip a grenade. Press and hold **Fire** (L Button or R Button) to cook a grenade and release the button to throw it.

**Sprinting** – Double-tap **↑** on the +Control Pad or the X Button and hold.

**Stance Up/Down** – While standing, double-tap **↓** on the +Control Pad to Crouch. Repeat to stand back up. If you sprint while crouched, your stance will be automatically brought up. Pressing the B Button twice will also change your stance.

**Reload** – You can manually reload your weapon by touching the weapon icon once.

**Mantle, Hand and Squad Icons** – An icon will appear on the Touch Screen when you need to mantle an object, throw back grenades or mount a weapon.

**Left-Handed Controls** – If you're left-handed, you can choose to toggle to left-handed controls via the Option menu discussed later. The icons will switch to the right side of the Touch Screen when left-handed controls are selected.

## Save System

*Call of Duty: World at War* utilizes an automatic checkpoint save system to save Single Player games to your DS memory card.

## Starting the Game

To start the game from the Main Menu, choose **Single Player** or **Multiplayer**. From Single Player, you can select **Campaign**, **Quick Play** or **Challenge**.

**Campaign** – Battle across three campaigns to fend off the Axis powers and bring victory to the Allied Forces.

**Quick Play** – Choose this option to quickly jump into action. Quickplay allows you to select any Single Player level that has been unlocked in Campaign Mode.

**Challenge** – Take on 30 challenges scattered throughout the Single Player campaigns.

## War Room

**Options** — You may select this to tweak the look and ADS sensitivity, to invert your Y axis, to choose left-/right-handed controls or to change your sight mode.

**Statistics** — Players can view their statistics for single and multiplayer. They can also view the awards earned.

**Collectables** — Shows the unlocked collectable pieces you've accumulated.

**Delete Saved Data** — Erase all saved data, including stats.

## Multi-Card Play

*Call of Duty: World at War* includes support for up to four players in Wireless Mode. The players must be in close proximity to play multiplayer games. Use these instructions to begin a multiplayer game:

From the Main Menu, select **Multiplayer**. Then select **Host** or **Join**. One player acts as the host, and up to three players may join. The host can set the match time duration, match type, score limit, respawn time and choose the map before the game starts. Once the host has set up the game, other players can join. Your signal strength is indicated during the game as small bars in the upper-right corner of the screen.

## Nintendo Wi-Fi Connection

Connect to Multiplayer matches with friends or other players to rank against the world online.

**Multiplayer** — *Call of Duty: World at War* also supports up to four players through Nintendo Wi-Fi connection. You can connect with your friends through the friends' list, or search for matches through worldwide matchmaking.

**Online Stats** — Upload stats for Single Player, Multiplayer, Awards to the *Call of Duty* Web site listed below.

To view single and multiplayer stats online, please go to:

<http://ds.codww.stats.callofduty.com>.

**Nintendo WFC Setup** — Opens the Nintendo Wi-Fi Connection setup.

Nintendo Wi-Fi Connection allows multiple owners to play together over the Internet — even when separated by long distances.

- To play Nintendo DS<sup>(TM)</sup> games over the internet, you must first set up the Nintendo Wi-Fi Connection on your DS.
- To complete the Nintendo Wi-Fi Connection setup, you will also need access to a wireless network device (such as a wireless router) and an active broadband or DSL Internet account.
- If you do not have a wireless network device installed you can order a Nintendo Wi-Fi USB Connector (sold separately) directly from Nintendo.
- The Terms of Use Agreement which governs Nintendo Wi-Fi Connection gameplay is available online at [www.nintendowifi.com/terms](http://www.nintendowifi.com/terms).
- To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail or home address when communicating with others.

For additional information on the Nintendo WFC, setting up your Nintendo DS, or a list of available internet hotspots, visit [www.nintendowifi.com](http://www.nintendowifi.com) (USA, Canada and Latin America) or call 1-800-895-1672 (USA/Canada only).



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In the U.S. send to: Warranty Replacements, Activision, Inc., P.O. Box 67713, Los Angeles, California 90067

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